

Contact

Brøndbyvester
mantas.cib@gmail.com

www.linkedin.com/in/mantas-cibulskis-072aabab (LinkedIn)
mantascib.wixsite.com/portfolio (Portfolio)
scholar.google.com/citations (Other)

Top Skills

Unity3D
C#
MATLAB

Honors-Awards

SUI 2020 Honorable mention
IEEE VR 2022 Best paper award
CHI 2025 Honorable mention

Publications

Body Warping Versus Change Blindness Remapping: A Comparison of Two Approaches to Repurposing Haptic Proxies for Virtual Reality
Impossible Open Spaces: Exploring the Effects of Occlusion on the Noticeability of Self-Overlapping Virtual Environments
Metrics of Motor Learning for Analyzing Movement Mapping in Virtual Reality
Mission Impossible Spaces: Using Challenge-Based Distractors to Reduce Noticeability of Self-Overlapping Virtual Architecture
Tendon Vibration for Creating Movement Illusions in Virtual Reality

Mantas Cibulskis

PhD fellow | Human Computer Interaction | VR
Copenhagen Metropolitan Area

Summary

I am working on a PhD in Human-Computer Interaction at the University of Copenhagen, where my research focuses on understanding multisensory simulation and integration to make better virtual experiences. I want to turn research and ideas into applications that people benefit from, using a combination of interdisciplinary skills and tools to build custom VR prototypes.

Experience

Københavns Universitet - University of Copenhagen
PHD Fellow
January 2023 - Present (3 years 2 months)
København, Capital Region, Denmark

DADIU
Gameplay programmer
September 2021 - December 2021 (4 months)

Your Speech Factory
Game Developer
February 2021 - May 2021 (4 months)

Education

Aalborg University
Master of Science - MS, Mediology · (September 2020 - July 2022)

Aalborg University
Bachelor of Science - BS, Mediology · (September 2017 - July 2020)